

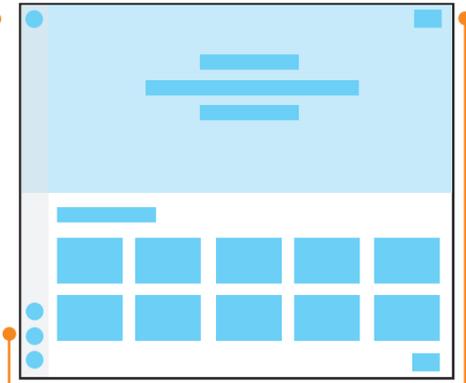
Portfolio Design

WIREFRAME - UI Workflow

Janine B. Fernandez

Portfolio website designed with simplicity and functionality. This wireframe shows the user interface of my Portfolio from one page to the next. It includes the content of each page and the decision making behind the contents.

HOME

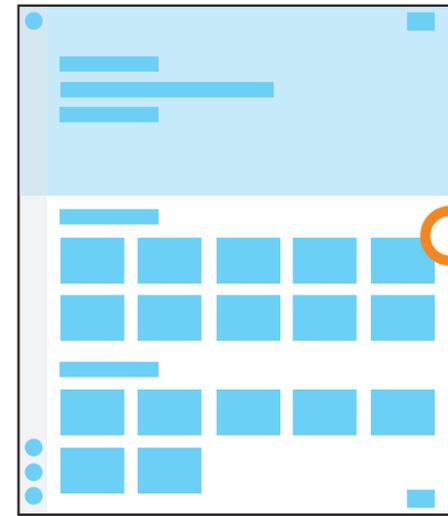


- Logo and home button
- Social Media
- Navigation
- Copyright

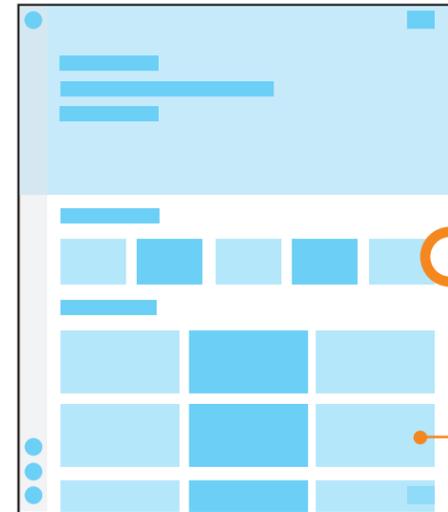
BASIC ELEMENT

Basic elements targetted to be reusable and easy to use. Using basic functions that visitors are familiar with creates ease of use when navigating through the website. Added consistency for these basic elements helps with design as well as an easy to use interface.

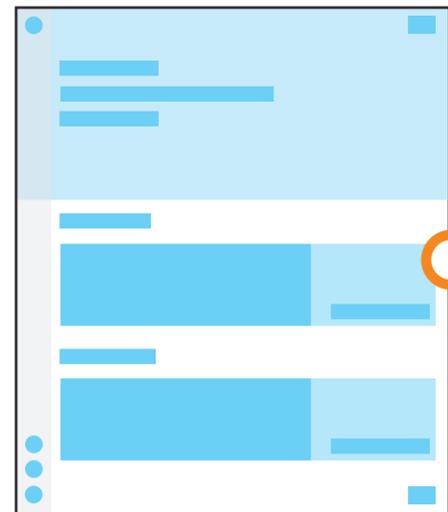
Page Layout #1



Page Layout #2



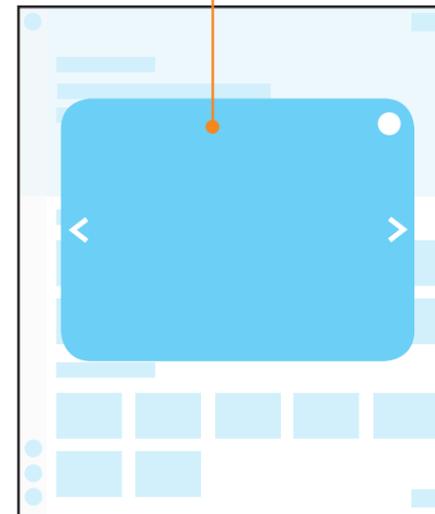
Page Layout #3



DESIGN

My goal for designing this portfolio is to create a simple design with dynamic content. I want my audience to focus on the content while navigating through a clean and minimal design. This creates balance and contrast which prevents viewers from feeling overwhelmed. Adding a sense of "open space" also adds to this affect. Having an open space

POP OUT



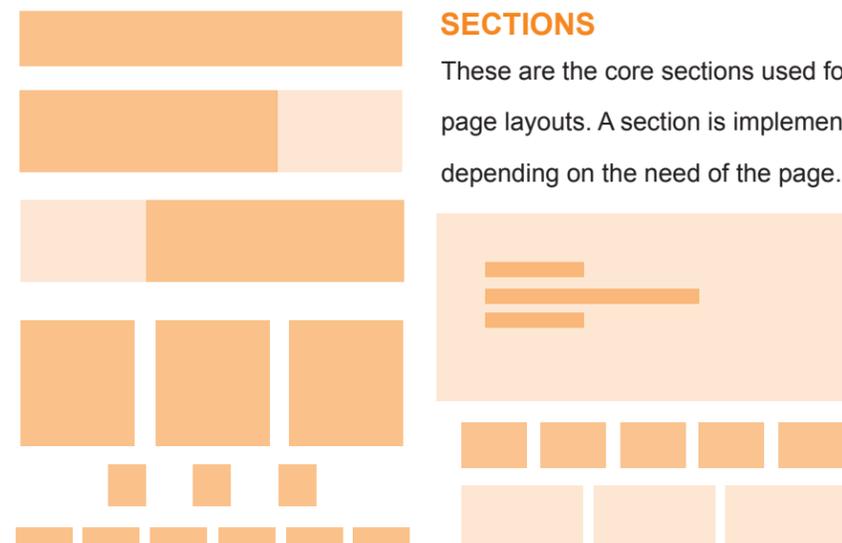
layout creates a smoother flow between each section for better user experience. Portfolio changes often so to help with future changes I've implement reusable code allowing for flexibility with new content.

GALLERY

Due to the heavy use of graphic work samples, I have decided to implement a gallery throughout my design. It consist of small rows with more blocks and bigger rows with less blocks implementing content that is most suitable. I used the appropriate number of blocks depending on the type of work I am showcasing.

SECTIONS

These are the core sections used for the page layouts. A section is implemented depending on the need of the page.



COLOR



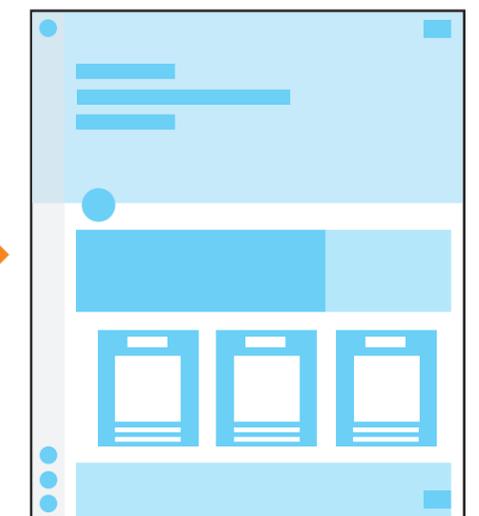
SCHEME

- rgb (0, 0, 0)
- rgb (255, 255, 255)
- rgb (0, 200, 255)
- rgb (255, 255, 54)
- rgb (174, 209, 54)

KEY ELEMENTS

- FONT** font-family: 'Quicksand', sans-serif, modified line height spacing for visibility
- CONTRAST** Negative space nearly equivalent to space occupied by graphics
- COLOR SCHEME** Consistant use of colors for branding purpose
- GRAPHICS** Heavy use of graphics due to the type of projects
- ANIMATED** Subtle transitions adding style to the user interface

PROJECT PAGE



DETAILS

As the page go further down into the interface, the design becomes more complex. The reason behind this is the increase in detail each page needs to have in order to clearly showcase the project.